

TAMIKO THIEL CV

EDUCATION

1991

AKADEMIE der BILDENDEN KÜNSTE (Academy of Fine Arts), Munich, Germany.
Fine Arts Diploma. Concentration on found object installations and video art installations.

1983

MASSACHUSETTS INSTITUTE of TECHNOLOGY, Cambridge, MA, USA.
M.S. in Mechanical Engineering. Studies in Biomechanics Lab and in precursor to MIT Media Lab.

1979

STANFORD UNIVERSITY, Stanford, CA, USA.
B.S. in General Engineering/Product Design. Concentration in human-machine interface design.

COLLECTIONS

MUSEUM of MODERN ART (MoMA), New York, NY. Connection Machine CM-2
WHITNEY MUSEUM of AMERICAN ART, New York, NY. Unexpected Growth AR installation
SAN JOSE MUSEUM of ART, San Jose, Silicon Valley, California. Beyond Manzanar VR installation
SMITHSONIAN INSTITUTION, Washington DC. Connection Machine CM-2
COMPUTER HISTORY MUSEUM, Silicon Valley, California. Connection Machine CM-1
ROCHE BASEL Art Collection, ARpothecary's Garden, AR installation
EDUARDO KAC Collection, Touching, Traces: 2020-05-14, fine art print
LYNN HERSHMAN LEESON Collection, Touching, Traces: 2020 Election Diaries, 21 print series
JULIA & ANTON HOFMEIER Collection, Nothing of him that doth fade ... 3D ceramic print & AR

AWARDS, RESIDENCIES, COMMISSIONS

2025

Radical Software: Woman, Art & Computing 1960 - 1991, Kunsthalle Wien, Vienna, Austria
Waldwandel / Forest Flux, Elektron, Esch-sur-Alzette, Luxembourg, LU
FLOWERS, Chioostro del Bramante, Rome, Italy, IT
SIGGRAPH, Vancouver - BC, Canada, CA
Plastica Oceania, Galerie Oberstdorf, Oberstdorf, Germany, DE
Bestia et Anima, Burg Ranfels, Lower Bavaria, Germany, DE

2024

SIGGRAPH 2024 Distinguished Artist Award for Lifetime Achievement in Digital Art
XR HALL of FAME, AWE (Augmented World Expo). Named as one of the 101 inaugural inductees
CAI (Contemporary Art Issue) #10 in the "Top 20 Most Famous Digital Artists Today," based on artifacts.net algorithm for primarily digital artists

2023

DAM PROJECTS BERLIN commission for the JOSEF BROICH COLLECTION: "Vera Plastica" generative AR installation, as an homage to generative art pioneer Vera Molnar
City of Munich Vice Mayor Katrin Habenschaden officially "unveils" physical plaque to launch #JulietToo AR intervention at Juliet Capulet statue, Marienplatz.
KUNSTHALLE MUNICH, BIOTOPIA and BAVARIAN STATE FOREST ENTERPRISE commission for "Waldwandel/Forest Flux".
BAVARIAN STATE FOREST ENTERPRISE grant for "Waldwandel/Forest Flux" AR installation.
SUNDANCE INSTITUTE | UNITY Charitable Fund Grant for "Waldwandel/Forest Flux".

2022

KUNSTSAMMLUNG ROCHE BASEL acquisition, ARpothecary's Garden AR installation. Commissioned by Roche for the ARTour Basel AR city tour, curated by Sabine Himmelsbach/House of Electronic Arts Basel.
SUNDANCE INSTITUTE Interdisciplinary Program | UNITY CHARITABLE FUND/TIDES FOUNDATION grant.
GAZELL.IO online digital artist in residence, GAZELLI ART HOUSE London.
LUMEN PRIZE / BCS (British Computer Society) Immersive Environment Award Longlist.

2021

CHRISTIE'S NY first curated NFT sale "Proof of Sovereignty," curated by Lady PheOnix.
SUNDANCE INSTITUTE Art of Practice fellow, 2021 – 2022.

SMITHSONIAN INSTITUTION AR commission for 175th anniversary FUTURES exhibition.
THE PHOTOGRAPHERS' GALLERY, London. Commission for deepfake participatory AI net art.
DiMoDA 4.0 commission for "Atmos Sphaerae" VR artwork, curated by Christiane Paul.
CINEQUEST Best Immersive VR for "My Identity Is This Expanse." (Guest VR artist for this VR experience by Karolina Markiewicz and Pascal Piron.)

2020

FILM FERNSEH FONDS BAYERN (Film Commission Bayern) concept and prototyping grant for a mixed reality VR installation on the elemental cycles of life.
NANTESBUCH FOUNDATION commission. "Suspended Spring" video artwork, for the "Arts for Spring" exhibit.
FILM FUND LUXEMBOURG funding as guest VR artist for "My Identity Is This Expanse" VR experience, directed by Karolina Markiewicz and Pascal Piron.
GOETHE-INSTITUT MONTREAL New Nature grant for AR collaboration with Prof. Dr. Luisa I. Falcon.
VIRTUAL PILGRIMAGE to MANZANAR: Beyond Manzanar VR online walkthrough, San Jose JAACL keynote event for the Manzanar 2020 Virtual Online Pilgrimage.

2019

PIN Friends of the PINAKOTHEK der MODERNE Benefit Auction, Munich. Nothing of him that doth fade ... 3D ceramic print & AR installation auctioned to Julia & Anton Hofmeier.
KNIGHT FOUNDATION/MICROSOFT Immersive Technology in the Arts grant, as AR artistic advisor for Hidden Histories of San Jose Japantown, with the Japanese American Museum of San Jose, CA.
DIGITAL GRAFFITI Artist in Residence, AR large projection Evolution of Fish (with /p), Alys Beach, Florida.

2018

WHITNEY MUSEUM of AMERICAN ART, commission: augmented reality artwork Unexpected Growth (with /p).
GOETHE-INSTITUT travel grant for participation in "Programmed," Whitney Museum, New York, NY.
iX VISIONARY PIONEER AWARD, Society of Art and Technology (SAT), Montreal, Canada
VRHAM PEOPLE'S CHOICE AWARD for Land of Cloud: The Cloud Deities Speak VR artwork, Hamburg

2017

GOOGLE VR TILT BRUSH Artist in Residence for Land of Cloud, San Francisco, California
NEA (NATIONAL ENDOWMENT FOR THE ARTS) Boston Cyberarts AR exhibit, Salem Maritime Museum, MA.
DIE NEUE SAMMLUNG (The Design Museum) in the PINAKOTHEK DER MODERNE, AR installation and tour with curator Dr. Xenia Riemann-Tyroller, for the Lange Nacht der Museen/Long Night of the Munich Museums.

2015

SEATTLE ART MUSEUM, augmented reality commission for the SAM Olympic Sculpture Park, Seattle.
DIGITAL SYNESTHESIA commission for I am Sound interactive installation (with Christoph Reiserer).

2014

ARTS COUNCIL ENGLAND grant for Fractured Visions, AR installation on polyopia.
WELLCOME TRUST grant for Fractured Visions, AR installation on polyopia.
AXNS Curatorial Collective commission for Fractured Visions, AR installation on polyopia.
Honor roll, IT HISTORICAL SOCIETY for visual design of Connection Machine supercomputer.
ARCHIVE of DIGITAL ART (ADA), Director Oliver Grau. Featured Artist.
DUKE UNIVERSITY, Visiting artist, Experimental Documentary Studies MFA program, Durham, NC, USA.

2013

MACDOWELL COLONY Fellow, Peterborough, New Hampshire, USA.
DUKE UNIVERSITY, Visiting artist, Experimental Documentary Studies MFA program, Durham, NC, USA.

2012

ROCKEFELLER FOUNDATION Cultural Innovation Fund award for the Caribbean Cultural Center - African Diaspora Institute, East Harlem, New York City. AR artistic and technical advisor for "Mi Querido Barrio" mobile augmented reality art, culture and history tour.
ZERO1 BIENNIAL / SAMEK ART GALLERY (Bucknell Univ.) commission as part of Manifest.AR group
FACT LIVERPOOL commission for bio-sensing augmented reality artworks.
GOETHE-INSTITUT Second Life Artist in Residence

2011

DUKE UNIVERSITY, Visiting artist, Experimental Documentary Studies MFA program, Durham, NC, USA.

2009

IBM INNOVATION AWARD for Artistic Creation in Art and Technology, Boston Cyberarts Festival, USA.
WORLD TECHNOLOGY AWARD nominee in the category Art, sponsored by Time Magazine, Science Magazine and the American Association for the Advancement of Science.

2007

HAUPTSTADTKULTURFONDS (Berlin Capital City Fund) award, Berlin, Germany.

2006

YOUNG ART/NEW MEDIA (Junge Kunst/Neue Medien) AWARD of Munich/Bavarian State Capital City.

2004

MASSACHUSETTS INSTITUTE of TECHNOLOGY, CAVS, Cambridge, MA, USA. Research fellow.

2003

JAPAN FOUNDATION Fellowship and KYOTO ART CENTER Artist in Residence.

2002

SAN JOSE MUSEUM of ART, San Jose, CA., purchases Beyond Manzanar interactive 3D virtual reality installation for its permanent collection.

2001

ROCKEFELLER FOUNDATION, New Media Arts Fellowship nominee.

1999

IAMAS (INTERNATIONAL ACADEMY of the MEDIA ARTS and SCIENCES) residency, Ogaki City, Japan.
ART CENTER COLLEGE of DESIGN residency, Pasadena CA.

1998

WIRED MAGAZINE computer art award.

1996

GLOBAL INFORMATION INFRASTRUCTURE (GII) AWARDS PROGRAM (formerly NII Awards): Next Generation Award for "extraordinary achievement on the Internet and information highway."
SMITHSONIAN / COMPUTER WORLD Finalist

1992

DEUTSCHE VIDEOKUNSTPREIS Finalist, ZKM, Karlsruhe, Germany.

1985

Co-signer of Connection Machine CM-1 supercomputer patent for "Method for Interconnecting Processors in Hyper-Dimensional Array." <http://www.google.com/patents/US4805091> (downloaded Sept. 24, 2015).

SOLO EXHIBITIONS

2022

Diverse Realities, KUNSTVEREIN WOLFSBURG.
Enter the Plastocene, MEET DIGITAL CULTURE CENTER, Milan.

2021

Lend Me Your Face: Go Fake Yourself! , THE PHOTOGRAPHERS' GALLERY, London.
Virtual Berlin Wall, DAM PROJECTS BERLIN.
Enter the Plastocene, donumenta ARTLAB Gleis 1, Regensburg, Germany.
Lend Me Your Face: Go Fake Yourself! , METRONOM, Modena, Italy.

2020

Sponge Space, online Mozilla Hubs VR. Courtesy of Cyan Planet and the xR HUB BAVARIA.

2019

Evolution of Fish VR large projection (with /p) , DIGITAL ART SPACE MUNICH.
Virtuelle Mauer/ReConstructing the Wall, CLB BERLIN | AUFBAU HAUS at MORITZPLATZ.

2016

Gardens of the Anthropocene, SEATTLE ART MUSEUM, USA.

2014

UNPAINTED art fair, Munich. pilotraum1 eV
Fractured Visions, AXNS COLLECTIVE @ KING'S COLLEGE LONDON, for MERGE FESTIVAL, London, UK.
Virtuelle Mauer/ReConstructing the Wall, NORTHEASTERN UNIVERSITY, Boston, USA.
Virtuelle Mauer/ReConstructing the Wall, BENTLEY COLLEGE, Boston, USA.
Virtuelle Mauer ZeitLabor, BEROLINA BERLIN, Germany, 25th anniversary of the Fall of the Berlin Wall.

2012

"Transformation," St. LUKASKIRCHE and public artworks in Munich/Lehel, Germany.

TATE MODERN, London "All Hail Damien Hirst!" augmented reality intervention into Damien Hirst retrospective.

2011

"Dislocative Sculpture" performative event at the GOETHE-INSTITUT Island in Second Life, in collaboration with the United | Dislokations | Kartell (U|D|K).

"Carnation Rain (Largo do Carmo)" augmented reality (AR) installation, LISBON, Portugal

2010

INDIAN INSTITUTE OF TECHNOLOGY Industrial Design Center, in cooperation with the GOETHE-INSTITUT MUMBAI (BOMBAY), India.

GOETHE-INSTITUT in Bangalore, India, and in Colombo, Sri Lanka.

2009

HARVARD UNIVERSITY John F. Kennedy School of Government, in cooperation with the GOETHE-INSTITUT BOSTON, Cambridge, USA. Speakers: German Consul Friedrich Loehr and Harvard Professor Steven Walt.

AMERICAN UNIVERSITY MUSEUM in collaboration with the GOETHE-INSTITUT WASHINGTON, Washington, D.C., USA.

GOETHE-INSTITUT in NEW DELHI, INDIA and LOS ANGELES, USA.

BOSTON CYBERARTS FESTIVAL / GOETHE-INSTITUT BOSTON, Boston, MA, USA.

ReVisioning the Virtual Wall, GALLERY [DAM] BERLIN, Germany.

2008

MUSEUM for COMMUNICATION, Berlin.

2007

911 MEDIA ARTS CENTER, Exhibition of The Travels of Mariko Horo in conjunction with the exhibit "Japan Envisions the West: 16th-19th Century Japanese Art from Kobe City Museum" at Seattle Art Museum.

2005

BOSTON CYBERARTS FESTIVAL / GOETHE-INSTITUT, Boston, MA.

2004

MASSACHUSETTS INSTITUTE OF TECHNOLOGY, USA. Center for Advanced Visual Studies (CAVS).

2002

UNIVERSITY of CALIFORNIA SAN DIEGO, USA. Center for Research on Computers in the Arts (CRCA):

GROUP EXHIBITIONS

2025

Radical Software: Woman, Art & Computing 1960 - 1991, Kunsthalle Wien, Vienna, Austria

Waldwandel / Forest Flux, Elektron, Esch-sur-Alzette, Luxembourg, LU

FLOWERS, Art from the Renaissance to Artificial Intelligence, Chioistro del Bramante, Rome, Italy, IT
SIGGRAPH, Vancouver - BC, Canada, CA

Plastica Oceania, Galerie Oberstdorf, Oberstdorf, Germany, DE

Bestia et Anima, Burg Ranfels, Lower Bavaria, Germany, DE

2024

LUDWIG MUSEUM BUDAPEST. Premiere of "Vera Plastica" generative AR installation in "À la Recherche de Vera Molnar," BROICH Digital Art Museum Collection.

KING'S COLLEGE LONDON, Bush Arcade Gallery, "GLoW: Illuminating Innovation" partnership with GAZELLI GALLERY London. Exhibiting "The Travels of Mariko Horo" interactive large VR display.

QUT ART MUSEUM / ISEA 2024 MEDIA ART FESTIVAL, Meanjin/Brisbane, Australia. "As Above, So Below," exhibiting mixed reality work in progress "Elemental Space".

MUDAM Luxembourg, "Radical Software: Women, Art and Computing 1960–1991," exhibiting preparatory sketches for the Connection Machines CM-1/CM-2.

PERA MUSEUM ISTANBUL "In Search of Vera Molnar", Vera Plastica generative AR installation.

SIGGRAPH, Denver/CO, USA. "New Media Architecture(s) Virtual Topologies in Urban Spaces" - projection of "Anthropocene Daze" on the Daniels and Fisher Clock Tower in public space.

YVONNE HOHNER CONTEMPORARY, Karlsruhe, Germany. "Between Here and the Future," exhibiting "Plastocene Dream" AR enhanced fine art prints, together with paintings by Gretta Louw, curated by Anabel Roque Rodríguez

HAL Private Bank, Munich. "Kunst und KI – gemischte Realitäten?" curated by Annika Schoemann.
MIX CENTER, ASU Tempe, Arizona. "Enter the Plastocene" 4-channel AR livestream on 10 meter display.

AI BIENNIAL, Essen, Germany. "REIMAGINE TOMORROW, 1954–2024: AI in Context #2," in the Heilig Geist Church. Curator Anika Meier.

MARAIS DigitArt II, Paris. Site specific AR in locations in the Marais, Paris.

2023

KUNSTHALLE MUNICH "Flowers Forever," premieres Waldwandel/Forest Flux.

AR BIENNIAL, NRW-FORUM, Düsseldorf. Premiere of "What You Sow/Was Man Sät" AR installation.

DEMO-, wava.ar and Netzwerk Paulskirche. Premiere of "Revolution and Return" AR installation.

NFT BIENNIAL @ ZORLU PSM, Istanbul. In "Chrysalis Pavilion".

XCIRCLE.IO exhibit "The Now.The New.The Next" in FAMTAIN Members Club Munich.

2022

ARTour Basel, developed by ROCHE for the City of Basel, Switzerland.

GAZELLI ART HOUSE, London. DiMoDA 4.0 exhibit "Dis/Location".

DAM PROJECTS, Berlin. "Command + Control + Q".

DIGITAL ART @ SONY CENTER POTSDAMER PLATZ, Berlin.

#MakeUsVisible group AR exhibit, Munich. #JulietToo AR enhancement of Juliet Capulet sculpture.

EVOLUON "RetroFuture," Next Nature Network, Eindhoven, Netherlands.

2021

SMITHSONIAN INSTITUTION, Arts and Industry Building. FUTURES 175 th anniversary exhibition

5th ARTISTS BIENNIAL, Artists Association in Haus der Kunst, Munich

WHEATON BIENNIAL, Norton, MA, USA."final_final_FINAL" show, juried by Legacy Russel.

MEET CENTER MILAN, "Synthetic Corpo-Reality" online exhibit in Mozilla Hubs.

WING LUKE MUSEUM OF THE APA EXPERIENCE, "Community Spread: How we faced a pandemic"

MoMAR AR app group show "Augmented Species".

MICROWAVE FESTIVAL HONG KONG.

RIJKSMUSEUM TWENTHE, Enschede, Holland. "Deep Truth".

LICHTSICHT TRIENNALE, Bad Rothenfelde, Germany.

immersiVR VR art platform, "Uncharted Territories" group VR exhibit, Synthesis Gallery & InVR, Berlin.

Guest Artist for "My Identity Is This Expanse" VR installation and film, directed by Karolina Markiewicz and Pascal Piron. Showings in:

- CASINO LUXEMBOURG, "Stronger than memory and weaker than dewdrops."

- CINEQUEST Film Festival, San Jose, California. (Winner: Best Immersive VR).

2020

HAUS der KUNST, Munich. "Götzendämmerung: Art and AI as Aesthetic Discourse in the Age of Trans- and Posthumanism," Artists Association in Haus der Kunst.

NANTESBUCH FOUNDATION, Bad Heilbrunn, Germany. "Arts for Spring."

CADAF (Contemporary & Digital Art Fair), presented by DANAE Digital Art Network, Paris.

LICHTSICHT TRIENNALE, Bad Rothenfelde, Germany.

DAM GALERIE, Berlin, Germany. "SUMMER SPLASH 6"

GALLERY PRISKA PASQUER, Cologne, Germany. "Our Duty is to Experiment - 20th anniversary group show."

RIXC ART SCIENCE FESTIVAL, "Ecodata," National Library, Riga, Latvia.

RE-START online exhibit in Mozilla Hubs for Medientage München.

"My Identity is this Expanse," by Karolina Markiewicz and Pascal Piron: Guest VR Artist.

- BIAF Animation Festival, Bucheon, South Korea.

- 360° FILM FESTIVAL, Paris. Winner: Best Sound.

- PALM SPRINGS ANIMATION FESTIVAL, Palm Springs, California, USA.

- REAL WORLD XR PRIZE 2020: Finalist.

- Cinequest, Best Immersive VR, San Jose/Silicon Valley, California, USA

TELEMATIC GALLERY, San Francisco. "The Archive to Come"

REGENSBURG SHORT FILM WEEK, Regensburg, Germany.

2019

MUSEUM of MODERN ART, New York. "Energy".

PINAKOTHEK der MODERNE MUNICH, preview exhibit, PIN. benefit auction for the Pinakothek der Moderne and Museum Brandhorst. "Nothing of him that doth fade ...".
MUSEUM SINCLAIR-HAUS, Bad Homburg, Germany. "Illusionary Nature".
SAN JOSE MUSEUM of ART, San Jose, CA. "Almost Human: Digital Art from the Permanent Collection"
EUPHRAT MUSEUM of ART, De Anza College, Cupertino/Silicon Valley. "Space and Place" exhibition.
KENNIN-JI Zen temple, Kyoto, „Art Innovation“ exhibition, KYOTO U and GOLDSMITHS U of London.
DIGITAL GRAFFITI FESTIVAL, Alys Beach, Florida. Premiere of Evolution of Fish AR projection.

2018

WHITNEY MUSEUM of AMERICAN ART, "Programmed: Rules, Codes, and Choreographies in Art, 1965–2018".

VRHAM, virtual reality festival, Hamburg. Winner of Audience Appreciation Award.

WING LUKE MUSEUM of the Asian American Experience / SMITHSONIAN INSTITUTION Affiliate, "Worlds Beyond Here: The Expanding Universe of APA Science Fiction", Seattle

SOCIETY of ART and TECHNOLOGY (SAT), AR installation for the iX Symposium, Montreal

"Augmented Reality Public Art," HANG SENG UNIVERSITY (formerly "Management College"), Hong Kong.

i4c – "The Magic of Virtual Reality," BAVARIAN FILM CENTER, Bavarian Academy of Fine Arts, Munich

2017 MUSEUM of MODERN ART, New York. "Thinking Machines: Art and Design in the Computer Age, 1959–1989,"

"RESET III and Virtual Reality," PRISKA PASQUER GALLERY, Cologne, Germany..

MOVING IMAGE NEW YORK Art Fair, New York.

PIONEER WORKS, Brooklyn, NY.

BOSTON CYBERARTS / NATIONAL ENDOWMENT for the ARTS, "The Augmented Landscape," Salem Maritime National Historic Site, Salem, MA, USA.

„stand by me,“ curator Katia Rid. GALERIE DER KÜNSTLER, Munich, Germany

3rd Artists' Biennale, HAUS der KUNST, Munich, Germany

2016

DIGITAL SYNESTHESIA exhibition, University of Applied Arts, Vienna.

ge2 Seattle, media art festival commemorating the 50 th anniversary of 9 Evenings in the Armory, New York.

"Mi Querido Barrio" CCCADI (Caribbean Cultural Center and African Diaspora Institute) East Harlem, NYC

VIRTUALE SWITZERLAND, Lugano.

2015

WING LUKE MUSEUM / SMITHSONIAN INSTITUTION AFFILIATE, Seattle, USA. "Construct/S".

ADM GALLERY, "ADM Faculty Show 2015: Beyond the Horizon," Nanyang Technological University, Singapore.

VIRTUALE SWITZERLAND, Lausanne.

2014

VIRTUALE SWITZERLAND, opening in parallel with ART BASEL. Curated by Digital Art Weeks International with the support of Prohelvetia Swiss Art Council, City & Canton of Basel, House for Electronic Arts, Basel.

ISEA DUBAI Media Art Festival, Dubai, United Arab Emirates.

2013

CORCORAN GALLERY of ART / Corcoran College of Art and Design Gallery 31, "Manifest:AR" invitational show. Washington D.C., USA.

FACT, (Foundation for Art and Creative Technology), Liverpool, UK. "Turning FACT Inside Out" 10 th anniversary exhibition, Manifest.AR commission.

CONTEMPORARY ISTANBUL art fair, in the KASA GALLERY's exhibit "YOU CANNOT AFFORD THIS!"

SIGGRAPH ASIA, Hong Kong. "The Virtuale Exhibition."

MUSEUM of CONTEMPORARY CUTS (MoCC), in the exhibition "Jackpot!"

KASA GALLERY, Sabanci University, Istanbul, in the exhibit "I Occupy."

DIGITAL ART WEEKS INTERNATIONAL, Singapore.

2012

ART GWANGJU art fair, Korea. Presented by THE ART SYN PROJECTS (London).

NIKOLAJ KUNSTHAL / COPENHAGEN ART FESTIVAL, "Conversations," Manifest.AR invitational show.

HAYWARD GALLERY exhibit "Invisible", London, U.K. Uninvited augmented reality intervention.

ZERO1 BIENNIAL, San Jose, CA. / SAMEK ART GALLERY, Bucknell University, Lewisburg, PA., USA.

TRIENNALE DI MILANO, Italy. "No.Need.For.Real?" AR group show for the VSMM2012

BROAD ART CENTER, UCLA, Los Angeles, USA. "LA Re.Play" public art exhibit for the CAA.

arOCCUPY May Day – global augmented reality event.

2011

VENICE BIENNALE and the GERMAN NATIONAL PAVILION, Venice, Italy. "Manifest.AR Venice Biennale 2011 AR Intervention," leader of uninvited guerilla augmented reality intervention.

ISTANBUL BIENNIAL, in the official parallel program ISEA2011 / UNCONTAINABLE. Exhibitions:

- "Not There," KASA GALLERY of the Sabanci University

- "Invisible Istanbul: Captured Images" augmented reality intervention in main exhibit of Istanbul Biennial.

ICA BOSTON (Institute of Contemporary Art), Boston, USA. "Manifest.AR@ICA" invitational show.

AR OCCUPY WALL STREET, New York, NY.

DUMBO Arts Festival, Brooklyn, New York, USA.

SAMEK ART GALLERY, Bucknell University, Lewisburg, PA., USA. "Not Here" Manifest.AR group show.

2010

MUSEUM of MODERN ART NEW YORK (MoMA), New York City, USA. "We AR in MoMA," uninvited guerilla augmented reality intervention.

PALAZZO MEDICI-RICCARDI, Florence, Italy. "Colorito," ACM Multimedia Interactive Art Exhibit.

2009

FONDAZIONE QUERINI STAMPALIA, Venice, Italy. "Altre Lingue Altre Poetiche Nel Contemporaneo," as part of the transnational literary festival "Incroci di Civiltà," in the Concordanze contemporary art series.

LABORAL CENTRO de ARTE, Gijon, Spain. "FEEDFORWARD: Angel of History".

CITY MUSEUM of BERLIN / Ephraim-Palais, Berlin, Germany. "FALLMAUERFALL | 61-89-09".

2007

SIGGRAPH 2007 ART GALLERY, San Diego, CA. USA. "Global Eyes"

ARTS CENTRE VOORUIT, Ghent, Belgium. "The game is up!"

2006

ZERO1 BIENNIAL/ISEA2006, SAN JOSE MUSEUM of ART, San Jose, CA. "Edge Conditions" by Steve Dietz "Image War: Contesting Images of Political Conflict," Art Gallery Of The Graduate Center at CITY UNIVERSITY OF NEW YORK (CUNY), curated by WHITNEY MUSEUM OF ART'S INDEPENDENT STUDY PROGRAM.

AMERICAN UNIVERSITY MUSEUM, Washington D.C. "Visual Politics: The Art of Engagement."

2005

SAN JOSE MUSEUM OF ART, San Jose, CA, USA. "Visual Politics: The Art of Engagement,"

KUNSTVEREIN WOLFSBURG, Germany. "Non-Stop: A Project on the Ambivalence of War and Peace."

2004

"Only Skin Deep," traveling exhibit, SEATTLE ART MUSEUM, Seattle, WA, USA.

2003

INTERNATIONAL CENTER OF PHOTOGRAPHY (ICP), New York, NY, USA. "Only Skin Deep".

Kyoto Biennale, KYOTO ART CENTER, Kyoto, Japan.

FILE-2003, Electronic Language International Festival, PAÇO DAS ARTES, São Paulo, Brazil.

ICA MEDIA CENTRE, London, UK. "Web3D Art 2003,".

2002

"Highlights of the Permanent Collection," SAN JOSE MUSEUM OF ART, San Jose, CA, USA.

ZKM (Zentrum für Kunst und Medientechnologie), Karlsruhe. „BILDER*CODES# 1992-2002: 10 JAHRE MEDIENKUNST im DIALOG, 10th anniversary of the \\ INTERNATIONALEN \ MEDIEN \ KUNST \ PREIS.

5th Media Arts Festival, TOKYO METROPOLITAN MUSEUM OF PHOTOGRAPHY, Tokyo, Japan

2001

SIGGRAPH, Los Angeles, CA, USA. "N-Space Gallery,"

INTERACTION '01, 4th Biennale: World Forum for Media and Culture, Ogaki, Japan.

CYNETart 2001, Dresden, Germany.

2000

TOKYO METROPOLITAN MUSEUM of PHOTOGRAPHY, Tokyo, Japan. "IAMAS Artists in Residence,"

1999

EUROPEAN MEDIA ARTS FESTIVAL (EMAF), Osnabrück, Germany. "VRML-ART".

1998

HAINES GALLERY, San Francisco, CA, USA. "Plugged In".

1997

RAUMA MUSEUM of ART, Rauma, Finland. "Aurinko - Solar Energy".

NATIONAL MUSEUM of WOMEN in the ARTS, Wa.DC, USA. "Women and the Art of Multimedia."

1993

The Connection Machine CM-2 was exhibited as part of Karl Sims' "Genetic Images" at:

- ARS ELECTRONICA, Linz, Austria.

- CENTRE GEORGES POMPIDOU, Paris, France.

"4th International Sound Basis Visual Arts Festival," WRO 93, Wroclaw, Poland.

"VideoForum: Best of Recent Video," ELDORADO CENTRUM VOOR BEELDCULTUR, Antwerp, Belgium.

1992

DEUTSCHE VIDEOKUNSTPREIS, ZKM Karlsruhe (Zentrum Für Kunst und Medientechnologie), Germany.

"Das Goldene Ei" premiered on German TV station SW3.

"Experimental Film and Video Festival," IMAGE FORUM, Tokyo and Osaka, Japan.

"VIDEONALE 5," Bonner Kunstverein, Bonn, Germany.

TAMIKO THIEL LEBENS LAUF

AUSBILDUNG

1991

AKADEMIE der BILDENDEN KÜNSTE, München, Deutschland.

Fine Arts Diploma. Konzentration auf Installationen mit gefundenen Objekten und Videokunstinstallationen.

1983

MASSACHUSETTS INSTITUTE of TECHNOLOGY, Cambridge, MA, USA.

M.S. in Mechanical Engineering. Studien im Biomechanik-Labor und im Vorläufer des MIT Media Lab.

1979

STANFORD UNIVERSITY, Stanford, CA, USA.

B.S. in Allgemeinem Ingenieurwesen/Produktdesign. Konzentration auf die Gestaltung von Mensch-Maschine-Schnittstellen.

SAMMLUNGEN

MUSEUM of MODERN ART (MoMA), New York, NY. Connection Machine CM-2

WHITNEY MUSEUM of AMERICAN ART, New York, NY. Unexpected Growth AR Installation

SAN JOSE MUSEUM of ART, San Jose, Silicon Valley, Kalifornien. Beyond Manzanar VR Installation

SMITHSONIAN INSTITUTION, Washington DC. Connection Machine CM-2

COMPUTER HISTORY MUSEUM, Silicon Valley, Kalifornien. Connection Machine CM-1

ROCHE BASEL Art Collection, ARpothecary's Garden, AR Installation

EDUARDO KAC Collection, Touching, Traces: 2020-05-14, fine art print

LYNN HERSHMAN LEESON Collection, Touching, Traces: 2020 Election Diaries, 21 Druckserien

JULIA & ANTON HOFMEIER Collection, Nothing of him that doth fade ... 3D-Keramikdruck & AR

PREISE, STIPENDIEN, AUFTRÄGE

2025

ART SG Kunstmesse, Singapur, mit GAZELLI ART HOUSE London

ART KARLSRUHE mit YVONNE HOHNER CONTEMPORARY, Premiere von Plastocene Reef, einem AR-unterstützten 3m x 3m Wandbild

2024

SIGGRAPH 2024 Distinguished Artist Award for Lifetime Achievement in Digital Art

XR HALL of FAME, AWE (Augmented World Expo). Aufnahme als einer der 101 ersten Mitglieder

CAI (Contemporary Art Issue) #10 in den "Top 20 der berühmtesten Digitalkünstler:innen heute," basierend auf dem Algorithmus von artifacts.net für hauptsächlich digitale Künstler:innen

2023

DAM PROJECTS BERLIN Auftragsarbeit für die JOSEF BROICH COLLECTION: "Vera Plastica" generative AR-Installation, als Hommage an die Pionierin der generativen Kunst Vera Molnar

Die stellvertretende Bürgermeisterin der Stadt München, Katrin Habenschaden, "enthüllt" offiziell eine physische Plakette zum Start der #JulietToo AR. Intervention an der Julia-Capulet-Statue auf dem Marienplatz.

KUNSTHALLE MUNICH, BIOTOPIA und BAVARIAN STATE FOREST ENTERPRISE Kommission für "Waldwandel/Forest Flux".

BAVARIAN STATE FOREST ENTERPRISE Stipendium für "Waldwandel/Forest Flux" AR Installation.

SUNDANCE INSTITUTE | UNITY Charitable Fund Grant für "Waldwandel/Forest Flux".

2022

KUNSTSAMMLUNG ROCHE BASEL Erwerb, ARpothecary's Garden AR Installation. Im Auftrag von Roche für die ARTour Basel AR Stadtführung, kuratiert von Sabine Himmelsbach/Haus der elektronischen Künste Basel.

SUNDANCE INSTITUTE Interdisciplinary Program | UNITY CHARITABLE FUND/TIDES FOUNDATION Stipendium.

GAZELLI.io Online-Digitalkünstler in Residence, GAZELLI ART HOUSE London.

LUMEN PRIZE / BCS (British Computer Society) Immersive Environment Award Longlist.

2021

CHRISTIE'S NY erster kuratierter NFT-Verkauf "Proof of Sovereignty", kuratiert von Lady PheOnix.

SUNDANCE INSTITUTE Art of Practice fellow, 2021 – 2022.

SMITHSONIAN INSTITUTION AR Auftrag für die Ausstellung FUTURES zum 175-jährigen Jubiläum.
THE PHOTOGRAPHERS' GALLERY, London. Kommission für partizipative KI-Netzkunst deepfake.
DiMoDA 4.0 Auftrag für das VR-Kunstwerk "Atmos Sphaerae", kuratiert von Christiane Paul.
CINEQUEST Beste immersive VR für "My Identity Is This Expanse." (Gast-VR-Künstler für diese VR-Erfahrung von Karolina Markiewicz und Pascal Piron.)

2020

FILM FERNSEH FONDS BAYERN (Film Commission Bayern) Konzept- und Prototypenförderung für eine Mixed-Reality VR-Installation über die elementaren Zyklen des Lebens.
NANTESBUCH FOUNDATION Kommission. "Suspended Spring" Videokunstwerk, für die Ausstellung "Arts for Spring".
FILM FUND LUXEMBOURG Finanzierung als Gast-VR-Künstler für die VR-Erfahrung "My Identity Is This Expanse", unter der Regie von Karolina Markiewicz und Pascal Piron.
GOETHE-INSTITUT MONTREAL New Nature Zuschuss für AR-Zusammenarbeit mit Prof. Dr. Luisa I. Falcon.
VIRTUAL PILGRIMAGE to MANZANAR: Beyond Manzanar VR-Online-Walkthrough, San Jose JACL
Grundsatzrede Veranstaltung für die virtuelle Online-Pilgerreise Manzanar 2020.

2019

PIN Friends of the PINAKOTHEK der MODERNE Benefiz-Auktion, München. Nothing of him that doth fade ...
3D Keramikdruck & AR-Installation versteigert an Julia & Anton Hofmeier.
KNIGHT FOUNDATION/MICROSOFT Immersive Technology in the Arts Stipendium, als AR künstlerischer Berater für Hidden Histories von San Jose Japantown, mit dem Japanisch-Amerikanischen Museum von San Jose, CA.
DIGITAL GRAFFITI Artist in Residence, AR-Großprojektion Evolution of Fish (with /p), Alys Beach, Florida.

2018

WHITNEY MUSEUM of AMERICAN ART, Kommission: Augmented-Reality-Kunstwerk Unexpected Growth (with /p).
GOETHE-INSTITUT Reisestipendium für die Teilnahme an "Programmed," Whitney Museum, New York, NY.
iX VISIONARY PIONEER AWARD, Society of Art and Technology (SAT), Montreal, Kanada
VRHAM PEOPLE'S CHOICE AWARD für Land of Cloud: The Cloud Deities Speak VR Kunstwerk, Hamburg

2017

GOOGLE VR TILT BRUSH Artist in Residence for Land of Cloud, San Francisco, Kalifornien
NEA (NATIONAL ENDOWMENT FOR THE ARTS) Boston Cyberarts AR Ausstellung, Salem Maritime Museum, MA.
DIE NEUE SAMMLUNG (The Design Museum) in der PINAKOTHEK DER MODERNE, AR-Installation und Führung mit der Kuratorin Dr. Xenia Riemann-Tyroller, für die Lange Nacht der Museen in München.

2015

SEATTLE ART MUSEUM, Augmented-Reality-Auftrag für den SAM Olympic Sculpture Park, Seattle.
DIGITAL SYNESTHESIA Kommission für I am Sound interaktive Installation (mit Christoph Reiserer).

2014

ARTS COUNCIL ENGLAND Stipendium für Fractured Visions, AR-Installation auf Polyopia.
WELLCOME TRUST Stipendium für Fractured Visions, AR-Installation auf Polyopia.
AXNS Curatorial Collective Kommission für Fractured Visions, AR-Installation auf Polyopia.
Honor roll, IT HISTORICAL SOCIETY für die visuelle Gestaltung von Connection Machine Supercomputer.
ARCHIVE of DIGITAL ART (ADA), Director Oliver Grau. Ausgewählter Künstler.
DUKE UNIVERSITY, Künstlerin zu Gast, Experimentelle Dokumentarfilmstudien MFA-Programm, Durham, NC, USA.

2013

MACDOWELL COLONY Fellow, Peterborough, New Hampshire, USA.
DUKE UNIVERSITY, Künstlerin zu Gast, Experimentelle Dokumentarfilmstudien MFA-Programm, Durham, NC, USA.

2012

ROCKEFELLER FOUNDATION Cultural Innovation Fund Preis für das Caribbean Cultural Center - African Diaspora Institute, East Harlem, New York City. AR künstlerischer und technischer Berater für "Mi Querido Barrio" mobile Augmented-Reality-Tour durch Kunst, Kultur und Geschichte.
ZERO1 BIENNIAL / SAMEK ART GALLERY (Bucknell Univ.) Kommission als Teil der Manifest.AR-Gruppe
FACT LIVERPOOL Auftrag für bio-sensorische Augmented-Reality-Kunstwerke.
GOETHE-INSTITUT Second Life Artist in Residence

2011

DUKE UNIVERSITY, Künstlerin zu Gast, Experimentelle Dokumentarfilmstudien MFA-Programm, Durham, NC, USA.

2009

IBM INNOVATION AWARD für künstlerisches Schaffen in Kunst und Technik, Boston Cyberarts Festival, USA.
WORLD TECHNOLOGY AWARD Nominiert in der Kategorie Kunst, gesponsert von Time Magazine, Science Magazine and the American Association for the Advancement of Science.

2007

HAUPTSTADTKULTURFONDS (Berlin Capital City Fund) Preis, Berlin, Deutschland.

2006

YOUNG ART/NEW MEDIA (Junge Kunst/Neue Medien) AWARD der Landeshauptstadt München/Bayern.

2004

MASSACHUSETTS INSTITUTE of TECHNOLOGY, CAVS, Cambridge, MA, USA. Forschungsstipendiat.

2003

JAPAN FOUNDATION Fellowship und KYOTO ART CENTER Artist in Residence.

2002

SAN JOSE MUSEUM of ART, San Jose, CA., kauft die interaktive 3D-Virtual-Reality-Installation Beyond Manzanar Installation für seine ständige Sammlung.

2001

ROCKEFELLER FOUNDATION, Nominiert für das New Media Arts Fellowship.

1999

IAMAS (INTERNATIONAL ACADEMY of the MEDIA ARTS and SCIENCES) residency, Ogaki City, Japan.
ART CENTER COLLEGE of DESIGN Stipendium, Pasadena CA.

1998

WIRED MAGAZINE Computerkunstpreis.

1996

GLOBAL INFORMATION INFRASTRUCTURE (GII) AWARDS PROGRAM (früher NII Awards): Next Generation Award für "eine außergewöhnliche Leistung im Internet und auf der Datenautobahn."
SMITHSONIAN / COMPUTER WORLD Finalist

1992

DEUTSCHE VIDEOKUNSTPREIS Finalist, ZKM, Karlsruhe, Deutschland.

1985

Mitunterzeichner von Connection Machine CM-1 Supercomputer Patent für "Method for Interconnecting Processors in Hyper-Dimensional Array." <http://www.google.com/patents/US4805091> (downloaded Sept. 24, 2015).

EINZELAUSSTELLUNGEN**2022**

Diverse Realities, KUNSTVEREIN WOLFSBURG.
Enter the Plastocene, MEET DIGITAL CULTURE CENTER, Milan.

2021

THE PHOTOGRAPHERS' GALLERY, London.
Virtual Berlin Wall, DAM PROJECTS BERLIN.
Enter the Plastocene, documenta ARTLAB Gleis 1, Regensburg, Deutschland.
METRONOM, Modena, Italien.

2020

Sponge Space, online Mozilla Hubs VR. Mit freundlicher Genehmigung von Cyan Planet und die xR HUB BAVARIA.

2019

DIGITAL ART SPACE MUNICH
Virtuelle Mauer/ReConstructing the Wall, CLB BERLIN | AUFBAU HAUS am MORITZPLATZ

2016

Gardens of the Anthropocene, SEATTLE ART MUSEUM, USA

2014

UNPAINTED art fair, Munich. pilotraum1 eV
Virtuelle Mauer/ReConstructing the Wall, NORTHEASTERN UNIVERSITY, Boston, USA.

Virtuelle Mauer/ReConstructing the Wall, BENTLEY COLLEGE, Boston, USA.
Virtuelle Mauer ZeitLabor, BEROLINA BERLIN, Germany, 25th anniversary of the Fall of the Berlin Wall.

2012

Transformation, St. LUKASKIRCHE and public artworks in München/Lehel, Deutschland.
TATE MODERN, London "All Hail Damien Hirst!" Augmented-Reality-Intervention in der Damien-Hirst-Retrospektive.

2011

"Dislocative Sculpture" performative Veranstaltung auf der GOETHE-INSTITUT Insel in Second Life, in Zusammenarbeit mit the United | Dislokations | Kartell (U|D|K).
"Carnation Rain (Largo do Carmo)" Augmented-Reality (AR)-Installation, LISSABON, Portugal

2010

INDIAN INSTITUTE OF TECHNOLOGY Industrial Design Center, in Zusammenarbeit mit dem GOETHE-INSTITUT MUMBAI (BOMBAY), Indien.
GOETHE-INSTITUT in Bangalore, Indien, und in Colombo, Sri Lanka.

2009

HARVARD UNIVERSITY John F. Kennedy School of Government, in Zusammenarbeit mit dem GOETHE-INSTITUT BOSTON, Cambridge, USA.
AMERICAN UNIVERSITY MUSEUM in Zusammenarbeit mit dem GOETHE-INSTITUT WASHINGTON, Washington, D.C., USA.
GOETHE-INSTITUT in NEW DELHI, INDIA und LOS ANGELES, USA.
BOSTON CYBERARTS FESTIVAL / GOETHE-INSTITUT BOSTON, Boston, MA, USA.
ReVisioning the Virtual Wall, GALLERY [DAM] BERLIN, Deutschland.

2008

MUSEUM für KOMMUNIKATION, Berlin.

2007

911 MEDIA ARTS CENTER, Ausstellung von The Travels of Mariko Horo in Verbindung mit der Ausstellung "Japan Envisions the West: 16th-19th Century Japanese Art from Kobe City Museum" im Seattle Art Museum.

2005

Virtual Reality Projects, BOSTON CYBERARTS FESTIVAL / GOETHE-INSTITUT, Boston, MA.

2004

MASSACHUSETTS INSTITUTE OF TECHNOLOGY, USA. Center for Advanced Visual Studies (CAVS).

2002

UNIVERSITY of CALIFORNIA SAN DIEGO, USA. Center for Research on Computers in the Arts (CRCA):

GRUPPENAUSTELLUNGEN

2025

Radical Software: Woman, Art & Computing 1960 - 1991, Kunsthalle Wien, Wien, Österreich
Waldwandel / Forest Flux, Elektron, Esch-sur-Alzette, Luxemburg; LU
FLOWERS, Art from the Renaissance to Artificial Intelligence, Chiostro del Bramante, Rom, IT
SIGGRAPH, Vancouver - BC, Kanada, CA
Plastica Oceania, Galerie Oberstdorf, Oberstdorf, DE
Bestia et Anima, Burg Ranfels, Niederbayern, DE

2024

LUDWIG MUSEUM BUDAPEST, Budapest, Ungarn. Premiere der generativen AR-Installation „Vera Plastica“ in „À la Recherche de Vera Molnar“; BROICH Digital Art Museum Collection.
KING'S COLLEGE LONDON, Bush Arcade Gallery, London, Großbritannien. „GLoW: Illuminating Innovation“, Partnerschaft mit GAZELLI GALLERY London. Ausstellung von „The Travels of Mariko Horo“, einer interaktiven großformatigen VR-Installation.

QUT ART MUSEUM / ISEA 2024 MEDIA ART FESTIVAL, Meanjin/Brisbane, Australien. „As Above, So Below“, Ausstellung der Mixed-Reality-Arbeit in Entwicklung „Elemental Space“.
MUDAM Luxemburg, Luxemburg. „Radical Software: Women, Art and Computing 1960–1991“, Ausstellung der Vorzeichnungen für die Connection Machines CM-1/CM-2.
PERA MUSEUM ISTANBUL, Istanbul, Türkei. „In Search of Vera Molnar“, generative AR-Installation „Vera Plastica“.

SIGGRAPH, Denver, Colorado, USA. „New Media Architecture(s) Virtual Topologies in Urban Spaces“ – Projektion von „Anthropocene Daze“ auf den Daniels and Fisher Clock Tower im öffentlichen Raum.

YVONNE HOHNER CONTEMPORARY, Karlsruhe, Deutschland. „Between Here and the Future“, Ausstellung von „Plastocene Dream“ – AR-erweiterte Fine Art Prints, zusammen mit Gemälden von Gretta Louw, kuratiert von Anabel Roque Rodríguez.

HAL Private Bank, München, Deutschland. „Kunst und KI – gemischte Realitäten?“, kuratiert von Annika Schoemann.

MIX CENTER, ASU Tempe, Arizona, USA. „Enter the Plastocene“, 4-Kanal-AR-Livestream auf einer 10 Meter langen Anzeige.

AI BIENNIAL, Essen, Deutschland. „REIMAGINE TOMORROW, 1954–2024: AI in Context #2“, in der Heilig-Geist-Kirche. Kuratorin: Anika Meier.

MARAIS DigitArt II, Paris, Frankreich. Standortbezogene AR-Installationen an Orten im Marais, Paris.

2023

Flowers Forever, KUNSTHALLE MUNICH.

AR BIENNIAL, NRW-FORUM, Düsseldorf.

DEMO-, wava.ar und Netzwerk Paulskirche.

NFT BIENNIAL @ ZORLU PSM, Istanbul.

XCIRCLE.IO Ausstellung "The Now.The New.The Next" in FAMTAIN Members Club Munich.

2022

ARTour Basel, entwickelt von ROCHE für die Stadt Basel, Schweiz.

GAZELLI ART HOUSE, London. DiMoDA 4.0 Ausstellung "Dis/Location,,"

DAM PROJECTS, Berlin. "Command + Control + Q".

DIGITAL ART @ SONY CENTER POTSDAMER PLATZ, Berlin.

#MakeUsVisible AR-Gruppenausstellung, München.

EVOLUON "RetroFuture,," Next Nature Network, Eindhoven, Niederlande.

2021

SMITHSONIAN INSTITUTION, Arts and Industry Building. FUTURES 175. Jubiläumsausstellung

5th ARTISTS BIENNIAL, Artists Association in Haus der Kunst, München.

WHEATON BIENNIAL, Norton, MA, USA."final_final_FINAL" Ausstellung.

MEET CENTER MILAN, "Synthetic Corpo-Reality" online Ausstellung in Mozilla Hubs.

WING LUKE MUSEUM OF THE APA EXPERIENCE, "Community Spread: How we faced a pandemic"

MoMAR AR App Gruppenausstellung "Augmented Species,,".

MICROWAVE FESTIVAL HONG KONG.

RIJKSMUSEUM TWENTHE, Enschede, Holland.

LICHTSICHT TRIENNALE, Bad Rothenfelde, Deutschland.

immersiVR VR Kunstplattform, "Uncharted Territories" Gruppe VR Ausstellung, Synthesis Gallery & InVR, Berlin.

Gastkünstler für "My Identity Is This Expanse" VR Installation und Film. Vorführungen in:

- CASINO LUXEMBOURG.

- CINEQUEST Film Festival, San Jose, Kalifornien. (Gewinner: Beste Immersive VR).

2020

HAUS der KUNST, München. "Götzendämmerung: Art and AI as Aesthetic Discourse in the Age of Trans- and Posthumanism,," Künstlervereinigung in Haus der Kunst.

NANTESBUCH FOUNDATION, Bad Heilbrunn, Deutschland. "Arts for Spring"

CADAF (Contemporary & Digital Art Fair), presenter von DANAЕ Digital Art Network, Paris.

LICHTSICHT TRIENNIAL, Bad Rothenfelde, Deutschland.

DAM GALERIE, Berlin, Germany." SUMMER SPLASH 6"

GALLERY PRISKA PASQUER, Köln, Deutschland. "Our Duty is to Experiment - 20th anniversary group show."

RIXC ART SCIENCE FESTIVAL, "Ecodata,," National Library, Riga, Lettland.

RE-START online Ausstellung in Mozilla Hubs für Medientage München.

"My Identity is this Expanse,," von Karolina Markiewicz und Pascal Piron: Gast VR Künstler.

- BIAF Animation Festival, Bucheon, Südkorea.

- 360° FILM FESTIVAL, Paris. Winner: Beste Ton.

- PALM SPRINGS ANIMATION FESTIVAL, Palm Springs, Kalifornien, USA.
 - REAL WORLD XR PRIZE 2020: Finalist.
 - Cinequest, Beste immersive VR, San Jose/Silicon Valley, Kalifornien, USA
- TELEMATIC GALLERY, San Francisco. "The Archive to Come"
REGENSBURG SHORT FILM WEEK, Regensburg, Deutschland.

2019

MUSEUM of MODERN ART, New York. "Energy," kuratiert von Paola Antonelli und Anna Burckhardt.
PINAKOTHEK der MODERNE MUNICH, Preview-Ausstellung, PIN. Benefizauktion für die Pinakothek der Moderne und das Museum Brandhorst. "Nothing of him that doth fade ..."
MUSEUM SINCLAIR-HAUS, Bad Homburg, Deutschland. "Illusionary Nature".
SAN JOSE MUSEUM of ART, San Jose, CA. "Almost Human: Digital Art from the Permanent Collection"
EUPHRAT MUSEUM of ART, De Anza College, Cupertino/Silicon Valley. "Space and Place"
KENNIN-JI Zen temple, Kyoto, „Art Innovation“, KYOTO U und GOLDSMITHS U of London.
DIGITAL GRAFFITI FESTIVAL, Alys Beach, Florida.

2018

WHITNEY MUSEUM of AMERICAN ART, "Programmed: Rules, Codes, and Choreographies in Art, 1965–2018".
VRHAM, Virtual-Reality-Festival, Hamburg. Gewinner des Audience Appreciation Award.
WING LUKE MUSEUM of the Asian American Experience / SMITHSONIAN INSTITUTION Affiliate, "Worlds Beyond Here: The Expanding Universe of APA Science Fiction", Seattle
SOCIETY of ART and TECHNOLOGY (SAT), AR installation for the iX Sympoium, Montreal
"Augmented Reality Public Art," HANG SENG UNIVERSITY (früher "Management College"), Hong Kong.
i4c – "The Magic of Virtual Reality," BAVARIAN FILM CENTER, Bavarian Academy of Fine Arts, Munich
2017 MUSEUM of MODERN ART, New York. "Thinking Machines: Art and Design in the Computer Age, 1959–1989".
"RESET III and Virtual Reality," PRISKA PASQUER GALLERY, Köln, Deutschland
MOVING IMAGE NEW YORK Art Fair, New York.
PIONEER WORKS, Brooklyn, NY.
BOSTON CYBERARTS / NATIONAL ENDOWMENT for the ARTS, "The Augmented Landscape," Salem Maritime National Historic Site, Salem, MA, USA.
„stand by me,“ GALERIE DER KÜNSTLER, München, Deutschland
3rd Artists' Biennale, HAUS der KUNST, München, Deutschland

2016

DIGITAL SYNESTHESIA, University of Applied Arts, Wien.
ge2 Seattle, Medienkunstfestival anlässlich des 50. Jahrestages von 9 Evenings in the Armory, New York.
"Mi Querido Barrio" CCCADI (Caribbean Cultural Center and African Diaspora Institute) East Harlem, NYC
VIRTUALE SWITZERLAND, Lugano.

2015

WING LUKE MUSEUM / SMITHSONIAN INSTITUTION AFFILIATE, Seattle, USA. "Construct/S".
ADM GALLERY, "ADM Faculty Show 2015: Beyond the Horizon," Nanyang Technological University, Singapore.
VIRTUALE SWITZERLAND, Lausanne.

2014

VIRTUALE SWITZERLAND, Eröffnung parallel zu ART BASEL.
ISEA DUBAI Media Art Festival, Dubai, Vereinigte Arabische Emirate.

2013

CORCORAN GALLERY of ART / Corcoran College of Art and Design Gallery 31, "Manifest:AR" invitational show. Washington D.C., USA.
FACT, (Foundation for Art and Creative Technology), Liverpool, UK. "Turning FACT Inside Out" Ausstellung zum 10. Jahrestag, Auftrag Manifest.AR.
CONTEMPORARY ISTANBUL art fair, in der KASA GALLERY Ausstellung "YOU CANNOT AFFORD THIS!"
SIGGRAPH ASIA, Hong Kong. "The Virtuale Exhibition."
MUSEUM of CONTEMPORARY CUTS (MoCC), in der Ausstellung "Jackpot!"
KASA GALLERY, Sabanci University, Istanbul, in der Ausstellung "I Occupy."
DIGITAL ART WEEKS INTERNATIONAL, Singapore.

2012

ART GWANGJU art fair, Korea. Präsentiert von THE ART SYN PROJECTS (London).
NIKOLAJ KUNSTHAL / COPENHAGEN ART FESTIVAL, "Conversations," Manifest.AR invitational show.
HAYWARD GALLERY Ausstellung "Invisible," London, U.K. Uninvited Augmented-Reality-Intervention.
ZERO1 BIENNIAL, San Jose, CA. / SAMEK ART GALLERY, Bucknell University, Lewisburg, PA., USA.
TRIENNALE DI MILANO, Italien. "No.Need.For:Real?" für die VSMM2012
BROAD ART CENTER, UCLA, Los Angeles, USA. "LA Re.Play" öffentliche Kunstausstellung für die CAA.
arOCCUPY May Day – Weltweite Augmented-Reality-Veranstaltung.

2011

VENICE BIENNALE und der GERMAN NATIONAL PAVILION, Venedig, Italien. "Manifest.AR Venice Biennale 2011 AR Intervention," Anführer der uneingeladenen Guerilla-Augmented-Reality-Intervention.
ISTANBUL BIENNIAL, im offiziellen Parallelprogramm ISEA2011 / UNCONTAINABLE. Ausstellungen:
- "Not There," KASA GALLERY von der Sabanci University
- "Invisible Istanbul: Captured Images" Augmented-Reality-Intervention im Hauptexponat der Istanbul Biennial.
ICA BOSTON (Institute of Contemporary Art), Boston, USA. "Manifest.AR@ICA" invitational show.
AR OCCUPY WALL STREET, New York, NY.
DUMBO Arts Festival, Brooklyn, New York, USA.
SAMEK ART GALLERY, Bucknell University, Lewisburg, PA., USA. "Not Here" Manifest.AR.

2010

MUSEUM of MODERN ART NEW YORK (MoMA), New York City, USA. "We AR in MoMA," uneingeladene Guerilla Augmented-Reality-Intervention.
PALAZZO MEDICI-RICCARDI, Florenz, Italien. "Colorito," ACM Multimediale interaktive Kunstausstellung.

2009

FONDAZIONE QUERINI STAMPALIA, Venedig, Italien. "Altre Lingue Altre Poetiche Nel Contemporaneo," im Rahmen des transnationalen Literaturfestivals "Incroci di Civiltà," in der Reihe Concordanze für zeitgenössische Kunst.
LABORAL CENTRO de ARTE, Gijon, Spain. "FEEDFORWARD: Angel of History".
CITY MUSEUM of BERLIN / Ephraim-Palais, Berlin, Deutschland. "FALLMAUERFALL | 61-89-09".

2007

SIGGRAPH 2007 ART GALLERY, San Diego, CA. USA. "Global Eyes"
ARTS CENTRE VOORUIT, Gent, Belgien. "The game is up!".

2006

ZERO1 BIENNIAL/ISEA2006, SAN JOSE MUSEUM of ART, San Jose, CA. "Edge Conditions" von Steve Dietz
"Image War: Contesting Images of Political Conflict," Art Gallery Of The Graduate Center am CITY UNIVERSITY OF NEW YORK (CUNY).
AMERICAN UNIVERSITY MUSEUM, Washington D.C. "Visual Politics: The Art of Engagement."

2005

SAN JOSE MUSEUM OF ART, San Jose, CA, USA. "Visual Politics: The Art of Engagement,"
KUNSTVEREIN WOLFSBURG, Deutschland. "Non-Stop: A Project on the Ambivalence of War and Peace."

2004

"Only Skin Deep," Wanderausstellung, SEATTLE ART MUSEUM, Seattle, WA, USA.

2003

INTERNATIONAL CENTER OF PHOTOGRAPHY (ICP), New York, NY, USA. "Only Skin Deep".
Kyoto Biennale, KYOTO ART CENTER, Kyoto, Japan.
FILE-2003, Electronic Language International Festival, PAÇO DAS ARTES, São Paulo, Brasilien.
ICA MEDIA CENTRE, London, UK. "Web3D Art 2003".

2002

"Highlights of the Permanent Collection," SAN JOSE MUSEUM OF ART, San Jose, CA, USA.
ZKM (Zentrum für Kunst und Medientechnologie), Karlsruhe. „BILDER*CODES# 1992-2002: 10 JAHRE MEDIENKUNST im DIALOG, 10. Jahrestag des \ \ INTERNATIONALEN \ MEDIEN \ KUNST \ PREIS.
5th Media Arts Festival, TOKYO METROPOLITAN MUSEUM OF PHOTOGRAPHY, Tokyo, Japan

2001

SIGGRAPH, Los Angeles, CA, USA. "N-Space Gallery,"
INTERACTION '01, 4th Biennale: World Forum for Media and Culture, Ogaki, Japan.

CYNETart 2001, Dresden, Deutschland.

2000

TOKYO METROPOLITAN MUSEUM of PHOTOGRAPHY, Tokyo, Japan. "IAMAS Artists in Residence,"

1999

EUROPEAN MEDIA ARTS FESTIVAL (EMAF), Osnabrück, Deutschland. "VRML-ART".

1998

HAINES GALLERY, San Francisco, CA, USA. "Plugged In".

1997

RAUMA MUSEUM of ART, Rauma, Finland. "Aurinko - Solar Energy".

NATIONAL MUSEUM of WOMEN in the ARTS, Wa.DC, USA. "Women and the Art of Multimedia."

1993

The Connection Machine CM-2 wurde ausgestellt im Rahmen von Karl Sims' "Genetic Images" auf:

- ARS ELECTRONICA, Linz, Österreich.

- CENTRE GEORGES POMPIDOU, Paris, Frankreich.

"4th International Sound Basis Visual Arts Festival," WRO 93, Wroclaw, Polen.

"VideoForum: Best of Recent Video," ELDORADO CENTRUM VOOR BEELDCULTUR, Antwerp, Belgien.

1992

DEUTSCHE VIDEOKUNSTPREIS, ZKM Karlsruhe (Zentrum Für Kunst und Medientechnologie), Deutschland.

"Das Goldene Ei" wurde erstmals auf dem deutschen Fernsehsender SW3 ausgestrahlt.

"Experimental Film and Video Festival," IMAGE FORUM, Tokyo und Osaka, Japan.

"VIDEONALE 5," Bonner Kunstverein, Bonn, Deutschland.